

show off

eZediaMX Quick Reference

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Show the world who you are with the world's most friendly, easy to use multimedia software, eZediaMX for Windows and Mac OS.

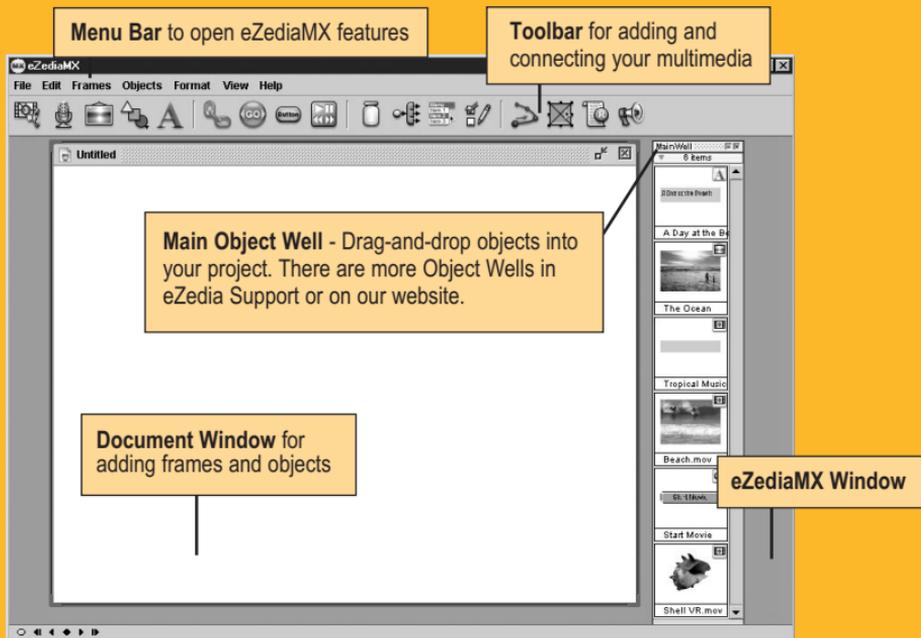
Open eZediaMX

Double click on the  icon on your desktop.

This is the opening window.

You'll see the **Menu Bar** and **Toolbar** here.

To open a **Default Object Well**, select **File> Open...** and open the file "**Mainwell.wel**" in the eZediaMX folder.



eZediaMX Objects

are your building blocks for creating a project.

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| Tool Type | Icon | Object | Used to: |
|-------------------|---|-------------|--|
| Media Tools |  | Movie | Add movies, virtual reality, sound, animated .gifs |
| |  | Recorder | Record audio |
| |  | Graphic | Add graphics, pictures, photos |
| |  | Shape | Create custom shapes |
| |  | Text | Add text to your project |
| Interactive Tools |  | Link | Connect objects in a frame |
| |  | GoTo | Connect frames, other programs and to the Internet |
| |  | Button | Add buttons to your project |
| |  | Control | Make a movie control |
| Logic Tools |  | Container | Hold information to be checked |
| |  | Branch | Compare input and link to reactions |
| |  | Menu | Make a drop-down or pop-up menu |
| |  | MultiChoice | Make multiple choice questions |
| Other Tools |  | Path | Draw a path or make an object move along a path |
| |  | Placeholder | Reserve a place for media to be added later |
| |  | Reporter | Report the user's actions in a text file |
| |  | SpeakMe | Make your computer read text |

Keyboard Shortcuts

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help you build your multimedia project faster so keep this near your computer.

| To do this: | Windows | Mac OS |
|--------------------------|-----------------------|--------------------|
| New | Ctrl+N | ⌘+N |
| Open | Ctrl+O | ⌘+O |
| Close | Ctrl+W | ⌘+W |
| Save | Ctrl+S | ⌘+S |
| Print | Ctrl+P | ⌘+P |
| Quit | Ctrl+Q | ⌘+Q |
| Undo | Ctrl+Z | ⌘+Z |
| Cut | Ctrl+X | ⌘+X |
| Copy | Ctrl+C | ⌘+C |
| Paste | Ctrl+V | ⌘+V |
| Select All | Ctrl+A | ⌘+A |
| New Frame | Ctrl+Shift+N | ⌘+Shift+N |
| Duplicate Frame | Ctrl+Shift+D | ⌘+Shift+D |
| Run / Edit | Ctrl+R | ⌘+R |
| Preview Frame | Ctrl+, (comma) | ⌘+, (comma) |
| Next Frame | Ctrl+= | ⌘+= |
| Previous Frame | Ctrl+Shift+= | ⌘+Shift+= |
| Get Object Info | Ctrl+I | ⌘+I |
| Layers>Bring to Front | Ctrl+Shift+Up Arrow | ⌘+Shift+Up Arrow |
| Layers>Send to Back | Ctrl+Shift+Down Arrow | ⌘+Shift+Down Arrow |
| Layers>Bring Forward | Ctrl+Up Arrow | ⌘+Up Arrow |
| Layers>Send Backward | Ctrl+Down Arrow | ⌘+Down Arrow |
| Align | Ctrl+K | ⌘+K |
| Object Size | Ctrl+H | ⌘+H |
| Duplicate | Ctrl+D | ⌘+D |
| Lock Object | Ctrl+L | ⌘+L |
| Unlock Object | Ctrl+U | ⌘+U |
| Mask Object | Ctrl+B | ⌘+B |
| Hide / Show Icons | Ctrl+T | ⌘+T |
| Format>Text | Ctrl+Y | ⌘+Y |
| Show / Hide Controls | Ctrl+1 | ⌘+1 |
| Show / Hide Thumbnails | Ctrl+2 | ⌘+2 |
| Show / Hide Object Timer | Ctrl+3 | ⌘+3 |

Get Your Media

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4

Friendly eZediaMX makes it powerfully simple to get a variety of file types. Jump in. You don't have to know an .avi from a .bmp.

Graphics, movies and sounds are just a click and drag away.

Graphics files - .jpg, .jpeg, .gif, .png, .tif or .tiff, .bmp, .fpx, .pict, .pics, .qtif, .pntg, .psd and .tga. Graphic files are added as Graphic Objects.

Sound files - .aif or .aiff, .au, Audio CD Data (Mac OS only), Karaoke (.kar), MIDI (.mid), MP3 (.mp3 or .m3u), WAVE (.wav or .wave). Sound files are added as Movie Objects.

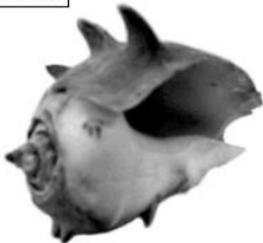
Movie files - QuickTime (.mov or .qt), QuickTime VR (Virtual Reality) (.mov or .qvr), MPEG 1 (.mpeg), AVI (.avi), .dv and Flash (.swf). Movie files are added as Movie Objects.

Tropical Music.mp3

The Ocean



Shell VR.mov



Drag-and-Drop

Media Objects

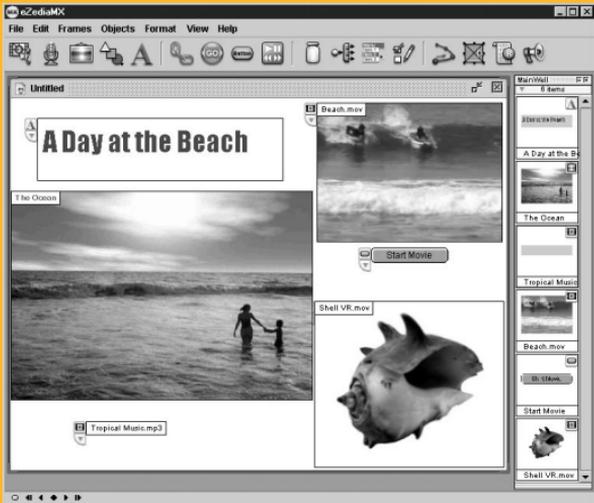
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5

Add some media objects to your open eZediaMX **Document Window**.

Just click and drag an **Object File** from the **Main Well** on the right side of your desktop to your **Document Window**.

Repeat until you've dragged all objects from the well.



Make a Link

To create a link, simply select the **Link Object** from the **Toolbar**.

Press the **Link Button** .

Then, go to **Start Movie**  and drag an arrow from the **Start Movie** button to the **Movie Object**.

Run Your Project



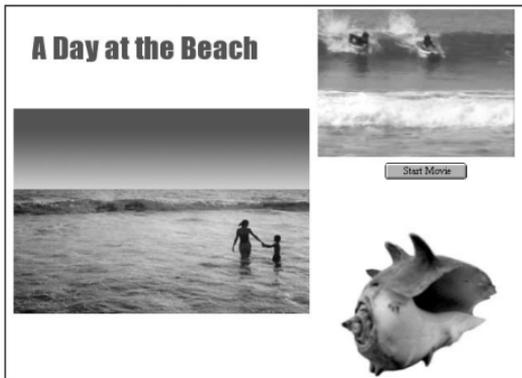
Open the **Frames Menu** and select **Run**.

Before the frame will run, eZediaMX will ask you to **save** and **name** your file.



Look At Your Movie

Don't forget to push  **Start Movie** when your project is running to activate the movie.



Do More Stuff

Wow. Now that you know how easy and friendly eZediaMX is, show off a little more.

Go to the **Help Menu**. Learn how to create your first multimedia project.

Or visit our website to **learn online**. There's lots of tips, tricks and resources at www.ezedia.com.